

GOODS PROHIBITED FOR SENDING

List of goods prohibited for sending in international postal items:

-  Military equipment, firearms and their ammunition, melee weapons and other items specially designed for attack and defense (knives, knuckledusters, stilettos, canisters with paralytic liquid, etc.)
-  Objects that constitute the national, historical or cultural heritage of the Kazakh people, defined in accordance with the laws of Kazakhstan
-  Permits for the right to carry weapons, employment records, military tickets
-  Compressed gases, aerosols, explosive, flammable, toxic, oxidizing, aggressive or other dangerous substances (deodorants, ammunition, fireworks, fuel, gasoline, bleaches, detergents, perfumes, pesticides, glues, manicure varnishes)
-  Counterfeit goods or any goods exported in violation of intellectual property rights
-  Goods that have signs of a commercial batch (a significant number of similar attachments)
-  Agricultural products and food products (including canned ones)
-  Narcotic drugs, psychotropic substances and their analogues
-  Cigarettes, cigars and other tobacco products, smoking devices of all types
-  Objects of obscene and immoral content
-  Alcoholic drinks and other products containing alcohol
-  Bank cards, money, products made of gold, silver and precious metals
-  Food products of animal origin
-  Medicines, vitamins and vitamin complexes, nutritional supplements
-  Seeds and planting material
-  Lighters, solid flammable substances (matches, incense, etc.)
-  Batteries / accumulators and devices containing batteries
-  Magnets
-  Radioactive substances

In Europe, it is allowed to send food products of long-term storage in factory packaging (except for products of animal origin), while the total weight of different types of food products cannot exceed 10 kg in one IPI.

In Canada, it is allowed to send candies, chocolate, tea and coffee only in factory packaging with a total weight of up to 2 kg in one IPI.

In the USA, it is prohibited to send any food products.